

## 6 Calculus A, Lab 6

The purpose of this lab is to look at an elementary but nontrivial application of the derivative, with an eye to showing off some of the amazing power of the tools we now have.

### 6.1 Newton's Method

Newton's Method (a stupid name, since most of calculus is Newton's method) is a technique for approximating roots of equations you can't solve exactly. It's used by Maple's `fsolve` command, for instance. Newton's Method is an algorithm for taking a first approximation to the root of an equation and for producing a better second approximation. By using Newton's Method over and over, one can get increasingly accurate approximations to the root you're seeking. I'll start out illustrating the process by approximating a root to the simple equation  $x^2 - 2 = 0$ , but we'll then see that the same method can be used to obtain roots of practically any equation. I'm only starting with a simple example to make the arithmetic easy and to pick a case where we can easily check the accuracy of our approximations.

Here's the idea. Suppose you want to find a lot of digits of  $\sqrt{2}$ , but you don't have a machine handy (or you're programming the machine to do this task). I learned in school how to take square roots by hand, but you probably didn't. What could you do?

You know that the number you're interested in,  $\sqrt{2}$ , is a root of the equation  $x^2 - 2 = 0$ , and that  $1 < \sqrt{2} < 2$ . A reasonable first approximation to  $\sqrt{2}$  might therefore be  $\sqrt{2} \doteq x_0 = 1$ . Here's how Newton goes about getting a sequence of better and better approximations to  $\sqrt{2}$ .

1. (a) Compute the equation of the tangent line to the graph of  $y = x^2 - 2$  at the point  $x = x_0 = 1$ .

(b) Sketch, either by Maple or by hand, the graph of  $y = x^2 - 2$  along with this tangent line. They had better be tangent.

(c) The curve  $y = x^2 - 2$  crosses the  $x$ -axis at  $x = \pm\sqrt{2}$ . Is the point at which the tangent line crosses the  $x$ -axis a better or worse approximation to  $\sqrt{2}$  than the original approximation  $x_0 = 1$ ?

(d) Compute the position  $x_1$  at which the tangent line crosses the  $x$ -axis. How far is this point from  $\sqrt{2}$ ?

2. Now repeat this process starting from the point  $x_1$  instead of with  $x_0$ .

(a) Compute the equation of the tangent line to the graph of  $y = x^2 - 2$  at the point  $x = x_1$ .

(b) Sketch, either by Maple or by hand, the graph of  $y = x^2 - 2$  along with this tangent line. They had better be tangent.

(c) Is the point at which the tangent line crosses the  $x$ -axis a better or worse approximation to  $\sqrt{2}$  than the approximation  $x_1$ ?

(d) Compute the position  $x_2$  at which the tangent line crosses the  $x$ -axis. How far is this point from  $\sqrt{2}$ ?

Newton's Method is just this process of improving an estimate of a root by following the tangent line to the  $x$ -axis, repeating the process as many times as we like until we have as much accuracy as we need. We don't have to apply it to a simple curve like  $y = x^2 - 2$ ; we could apply it to any function  $f$  for which we can compute values both of  $f$  and of  $f'$ .

3. Figure 1 shows a curve  $y = f(x)$ , an approximation  $x_0$  to a root of  $f(x) = 0$ , and the tangent line to the curve at the point  $(x_0, f(x_0))$ . Suppose we know the height  $f(x_0)$  of the curve at  $x = x_0$  and the slope  $f'(x_0)$  of the tangent line. Write an equation for the tangent line in terms of the "constants"  $f(x_0)$  and  $f'(x_0)$ , and show that the point at which this tangent line strikes the  $x$ -axis is

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}. \quad (1)$$

Equation (1) lets us give a quick, formal description of Newton's Method. To find a root to the equation  $f(x) = 0$ , start with an approximate solution  $x_0$ . Use Equation (1) to get a closer approximation,  $x_1$ , to the root. If  $x_1$  is still not close enough, then repeat the process using  $x_1$  as your new  $x_0$ . Keep repeating the process until you get as close as to the root as you need to be.

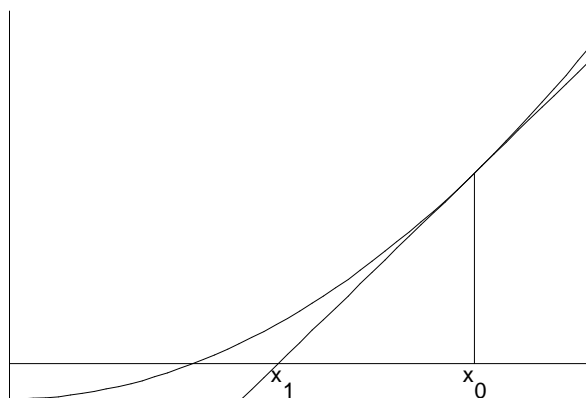


Figure 1: A tangent line near a root.

4. Use Newton's Method to approximate  $\sqrt{2}$  again, starting again at  $x_0 = 1$ . This time, though, repeat the process a bunch of times, not just twice. You'll probably want to say something like **Digits := 50** or **Digits := 100** at the beginning in order to do the calculations precisely. Also, be careful you are using all the digits of each approximation when you compute the next approximation. Don't just copy the first few digits, or you won't see what's going on.

(a) Are the estimates produced by Newton's Method larger or smaller than  $\sqrt{2}$ ? Can you explain why geometrically?

(b) What can you say about the error of your estimates? Try to be as precise as you can about how fast your error is decreasing. For instance, if your starting

point is  $x_0 = \sqrt{2} + \varepsilon$ , so that your starting error is  $\varepsilon$ , how big do you expect the error of  $x_1$  to be? Another question you might ask is, if  $x_0$  has  $n$  correct digits, how many correct digits do you expect  $x_1$  to have? It would be nice to see an algebraic argument here, but it is more important just to try to observe and to think.

(c) If you wanted to get 1000 correct digits of  $\sqrt{2}$ , about how many times would you have to apply Newton's Method starting at 1? What if you wanted 1,000,000 digits of  $\sqrt{2}$ ? (Do this by thinking, not by setting **Digits := 1000000** and trying it; though something like that would be possible with a bit of tweaking of the software.)

5. The equation  $-x^6 - 5x^2 + 2x + 50 = 0$  has a root somewhere between  $x = -2$  and  $x = -1$ . Use Newton's Method to approximate this root to 10 digit accuracy. Are your approximants larger or smaller than the actual root? Can you explain why?

6. What conditions would a function have to satisfy in the neighborhood of a root in order for the Newton's Method approximations to be smaller than the exact root? Larger? Words like "increasing," "decreasing," "concave up" and "concave down" may be useful in your answers.

7. The equation  $4x^5 - 61x^3 - 480 = 0$  has a root between  $x = -3$  and  $x = -2$ . Explain what happens if you try to approximate this root using Newton's Method starting at  $x_0 = -3$ . Is there a way around this?

8. The equation  $\sqrt[3]{x} = 0$  has a root at  $x = 0$ . What would happen if you didn't know this already and if you tried to approximate this root using Newton's Method? Is there a way around this?

9. Can you say anything in general about when Newton's Method does and does not work? An answer with a geometric flavor is fine.